

CRGC - Switch It Up

RULES: IDPA RULES

COURSE DESIGNER: Jesse Smith

START POSITION: Start at P1 with both hands on the back of your head and firearm loaded to maximum division capacity.

SCENARIO: You're at an IDPA match when some targets attempt to kidnap and torture you in retaliation for what you did to the targets on the last stage.

SCORING: Vickers

PROCEDURE: At the start signal, engage T1-T4, strong hand only, in TACTICAL SEQUENCE, with two shots to the body each. Then engage T1-T4, weak hand only, with one shot to the head each. Then engage PP1-PP2 weak hand only.

ROUND COUNT: 14

TARGETS: 06

DISTANCE:

SCORED HITS:

START/STOP:

PENALTIES:

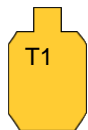
CONCEALMENT: No

NOTES:

PP1



PP2



P1